Paravirt Scheduling with BPF

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A little background

- Double scheduling: Host schedules vcpu threads and the guest schedules the tasks running inside the guest
- But both schedulers are unaware of the other
 - Hosts schedules vcpu threads without knowing what's being run on the vcpu
 - Guest schedules tasks without knowing where the vcpu is running physically
- vCPUs are regular CFS tasks in the host and does not get to run in a timely fashion when the host is experiencing load
- Host scheduler tries to be fair and doesn't know about the priority requirements
- This can cause issues with latencies, power consumption, resource utilization etc.

Paravirt Scheduling

- Cooperative scheduling framework where host and guest shares scheduling related information for making optimal scheduling decisions (priority, placement etc).
- Shared memory setup between guest and host for communication.
- Paravirt scheduling protocol
 - shared memory layout, details of information shared, scheduling policy decisions etc
- During guest boot up, guest and host go through a handshake process to determine the protocol, communicating the shared memory address etc
- Once the handshake is successful, scheduling information is shared and scheduling decisions are taken based on the information and policies defined.

Paravirt Scheduling: Shared memory page

- Divided into three regions
 - Header
 - Information about the protocol id, version etc
 - Guest Area
 - Information populated by guest and read by host
 - Host Area
 - Information populated by host and read by guest
- Guest allocates the page and shares the GFN with host counterpart

Paravirt Scheduling: History

• V1: <u>https://lkml.org/lkml/2023/12/13/1789</u>

- Kvm does most of the heavy lifting: handshake, policies, scheduling decision
- Upstream was against having all these logic in kvm

• V2: https://lwn.net/Articles/968242/

- \circ Kvm does the handshake with the guest
- Policy and scheduling decision designed to be implemented separately as a kernel module or a BPF program
- module/BPF registers to kvm for receiving callbacks on interested events
- Kvm maintainers does not like the idea of having the handshake also in kernel
- V3: (in works)
 - Handshake in the VMM
 - Policies and scheduling decisions in a BPF program (loaded by the VMM)
 - Could be a kernel module as well

Paravirt Scheduling: A sample use case

- Latency sensitive guest workloads
 - When guest is about to run a latency sensitive workload, it updates the guest area in the shared memory requesting host not to schedule it out.
 - Guest continues running until a VMEXIT.
 - Immediately on VMEXIT, host see the guest request and boosts the vcpu task priority. It also updates the host area with the decision it took.
- Interrupt Injection
 - During an interrupt injection, host proactively boosts the the vcpu tasks priority and updates the host area with the action.





V3 Design : BPF program

- Receives required information from the VMM through maps
 - Shared memory address (GFN)
 - Pids and cpuids of the vcpus
- Registers to kvm for callbacks on interested events
 - VMEXIT, VMENTRY, HALT, Interrupt injection etc
- Implements the policies and executes scheduling decisions on callbacks

BPF Program: Kvm Callbacks

- struct_ops?
- Raw trace points?
 - Internal trace points in kvm not exposed to userland

BPF Program: Shared memory

- VMM receives the PFN from guest and passes it on to BPF program
- GFN to PFN conversion helpers in BPF?
 - Use a kfunc wrapper of the kvm helper

BPF Program: Scheduler hooks

- BPF program needs to call scheduler APIs for priority management and placement
 - \circ sched_setscheduler(), ...
- kfunc?